

QP CODE: 24019929



Reg No

Name

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B.Sc DEGREE (CBCS) REGULAR / IMPROVEMENT / REAPPEARANCE EXAMINATIONS, MAY 2024

Second Semester

B.Sc Mathematics Model II Computer Science

Vocational Course - CA2VOT02 - COMPUTER SCIENCE -OBJECT ORIENTED PROGRAMMING WITH C++

2017 ADMISSION ONWARDS

6D9CE80E

Time: 3 Hours

Max. Marks: 80

Part A

Answer any ten questions.

Each question carries 2 marks.

- 1. Define datatype.
- 2. What is multi line comment?
- 3. What is setw?
- 4. Why we use decision statements?
- 5. What is a function?
- 6. Define function overloading.
- 7. Define Constructor.
- 8. Define static constructor and static destructor.
- 9. What is unary operator?
- 10. What does an assignment operator do?
- 11. How do you declare a pointer?
- 12. Define Exception Handling.

 $(10 \times 2 = 20)$

Part B

Answer any six questions.

Each question carries 5 marks.



- 13. Write the limitations of flowchart.
- 14. What are the advantages of Object Oriented Programming?
- 15. What is a header file? Write the different header files used in C++.
- 16. What do you mean by entry control loop and exit control loop?
- 17. Explain call by value and call by reference.
- 18. What is nesting of classes?
- 19. Explain the types of constructor.
- 20. How binary operators are overloaded?
- 21. Explain pure virtual function.

 $(6 \times 5 = 30)$

Part C

Answer any **two** questions.

Each question carries **15** marks.

- 22. Define OOPS? Explain about object oriented programming concepts in detail.
- 23. Explain inline function with the help of a program.
- 24. Explain the use of constructor and destructor in C++ with example.
- 25. Explain the concept of inheritance with an example.

 $(2 \times 15 = 30)$